



SUPPLEMENTARY REGULATIONS

2023/24

WELCOME TO THE ULTIMATE SPEEDCAR CHAMPIONSHIP

The GSA Advanced Machining Ultimate Speedcar Championship will be held over 4 rounds at Hi-Tec Oils Toowoomba Speedway.

The Ultimate Speedcar Championship will be run by Made Too Go Pty Ltd (MTG) with the support of the Queensland Speedcar Racing Association (QSRA).

Supplementary Regulations apply any time before, during or after a race meeting and are not subject to appeal. Please direct any queries to the management of MTG.

AMENDMENT OF THESE REGULATIONS

MTG reserve the right to update, change or amend any of the supplementary regulations at any time and no correspondence will be entered into.

1. CONTACTS

Ryan Harris – Events Manager
0407 175 341
office@toowoombaspeedway.com

2. OFFICIALS / TRACK INFO

Chief Steward will be nominated by the host track with the support of QSRA and supply assistant officials that will work in with the chief steward.

Log books must be filled out and brought to and collected from the Main Pit Box next to the dummy grid.

Indemnity form must be signed by driver before driver briefing.

Raceceivers are compulsory at all events. Channel 970 for all events at Toowoomba.

Drivers briefing will be at approx 3pm at each event.

Engine Starts will be at approx. 4:30pm at each event.

Qualifying will commence from approx. 5:00pm.

MTG will handle all nominations, seed qualifying groups, carry out or series advertising and advertise in all forms of media for each round of the series. This includes series points updates in event programs and on social media platforms.

MTG will adjust the format if they deem fit due to time restraints / track conditions.

3. CALENDAR

- All events will be held at Hi-Tec Oils Toowoomba Speedway at the following dates:
 - Round 1 – Tuesday 26 December 2023 (Boxing Night)
 - Round 2 – Sunday 7 January 2024
 - Round 3 – Saturday 24 February 2024
 - Grand Final – Saturday 13 April 2024

Rain dates: to be announced by MTG.

- Note – There following other Speedcar dates at Toowoomba are not part of this series:
 - 28 October 2023
 - 2 December 2023 (Pink Night)

The GSA Ultimate Speedcar Championship is a **Driver Points Championship** with points being awarded throughout the series to the **Nominated Driver**. This means a nominated driver can contest the series in multiple cars if they wish.

4. SERIES PRIZE FUND

There is NO series prize fund, as each night has an increased prize purse.

Points from each round are to accumulate over all 4 rounds with the series winner to be announced at the QSRA End of Year Prize Dinner.

Only A Main points contribute to the overall series.

5. SERIES POINTS

The Ultimate Speedcar Championship points structure will be as followed:

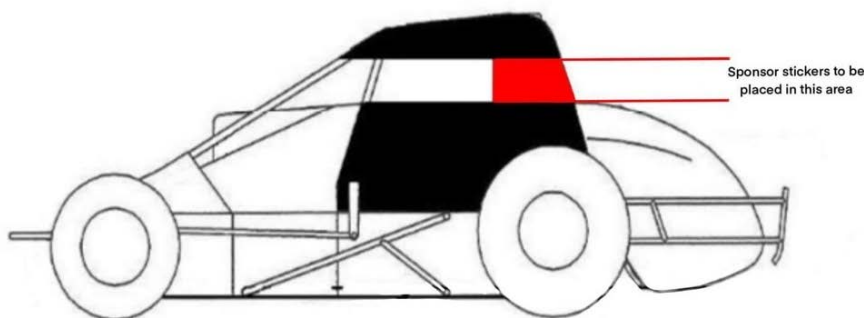
1st – 150, 2nd – 146 and then decreasing by 2-point increments for the balance of the field.

If there are drivers tied on points after the completion of the last round, the tie breaker will be the driver who places higher in the last completed main event.

At each round of the Ultimate Speedcar Championship, the driver with a confirmed entry will be awarded 100 turn up / commitment points should the meeting be cancelled after the commencement (end of drivers briefing) and before mains are set.

If Mains are set and are not raced for unforeseen circumstances, drivers will receive the average for their qualified position.

Each nominated car MUST run a GSA Advanced Machining sticker to be paid ANY Prize money. Placement of the sticker to be advised. The QSRA will provide the stickers for each car.



Finishing positions and prize money will be awarded to positions held on the previous completed lap in the instance that a particular incident occurs and several cars dropout. Primary cause who go to the head of the lead lap as per the rule book.

The Series points are as followed:

A Main	
1 st	150
2 nd	146
3 rd	144
4 th	142
5 th	140
6 th	138
7 th	136
8 th	134
9 th	132
10 th	130
11 th	128
12 th	126
13 th	124
14 th	122
15 th	120
16 th	118
17 th	116
18 th	114
19 th	112
20 th	110
Total	2582
Average	129

6. NOMINATIONS

Nominations for each round will be via the host track (Hi-Tec Oils Toowoomba Speedway).

Nominate directly to MTG Events Manager Ryan Harris via message (0407 175 341) or via email (office@toowoombaspeedway.com)

Nominations close on the Monday leading up to each event at 12pm SHARP. Late nominations received after this time may not be accepted or subject to heat race starting penalty.

All drivers and crew will pay pit entry. No free gate passes.

There is **NO** tyre rule at this series. HOWEVER, if a tyre shortage occurs, MTG in conjunction with GSA and QSRA will consider a single right rear / left rear rule for the series or remaining events.

MTG reserve the right to refuse any nomination. This includes and not limited to any drivers that continually nominates and fail to show up or any drivers found guilty of abuse, verbal abuse or social media misconduct.

Nomination Fee - \$30 per round (this is payable to QSRA – host state association, not the track).

7. RULES

This event will be run to the Speedcars Australia Racing Rules and Regulations supplemented by these Supplementary Regulations. All Speedcars must comply with the specifications within the current Speedcars Australia rule book.

All drivers must hold both a current Speedway Australia licence for Speedcar Racing (AA-Speedcars) & a Speedcars Australia licence. Crews must hold a minimum of a Speedway Australia pit entry/mechanic licence (Class C).

MTG management reserve the right to change the racetrack, date, pit officials on any given night of this series.

Drivers must run 1 of each series decal per car. GSA decals are to be placed on the righthand side above the area of the right rear tyre and a prominent positions on the left hand side. Failure to display decals will result in no prize money being paid and all prize money forfeited to the host venue. If a driver fails to not display decals twice, this will result in the driver starting at the rear start in their heat races at the next round of the series. **NO EXCEPTIONS.**

The QSRA will provide the stickers for each car.

8. LAPSCORING

Transponders will be used at all events. Transponders must be fitted on cars at all times. Drivers who do not have their own transponder must contact the host track to arrange hire or use. Drivers who do not have a transponder fitted and or working will forfeit their time or position.

9. BREAKING TRACTION

Once started drivers are not permitted to break traction (wheel spin) whilst the yellow light is on or until the chief steward directs the drivers over the receiver or directed by officials.

Any driver breaking traction prior to the form up directive will be advised to desist and may be subject to a penalty of Dangerous Driving.

Any driver that continues to break traction thereafter may be subject to disqualification.

10. WEIGHING OF CARS

During drivers briefing the chief steward will advise the procedure for weighing cars during the meeting. The minimum standard will be all cars during qualifying, Heat winners and top 4 after the A Main event unless advised otherwise by the Chief Steward. The Chief Steward at any time can direct a driver to report to scales.

Failure to report to the scales when directed will result in a disqualification from the race in question.

11. PROMOTIONAL REQUIREMENTS

Drivers competing in this event may be required to be involved in promotional activities including but not limited to; Grand Parade, autograph sessions or interviews on the day. Once notified at drivers meeting, failure to comply will incur a 25-point penalty. Each nominated car must run a GSA Advanced Machining sticker to receive ANY prize money. Top 3 place getters to wear GSA caps for photo opportunities.

12. RACE DAY FORMAT

i) Drivers Briefing

All drivers are required to attend drivers briefing. Failure to do so could subject the driver to penalty. Such as but not limited to if a points format a 15 point deduction after heats or if a transfer format a 5 sec penalty to a driver's best time. Drivers must attend drivers briefing in their race suit.

ii) Engine Starts and Wheel Packing

Time for engine starts will be nominated on the meeting run sheet and drivers are expected to be ready at the nominated time. Failure to do so could deem a driver does not get a start. The need for wheel packing will be determined and communicated from the promoter. If wheel packing is required it is expected that all drivers present will do equal share. If the Chief Steward deems a driver not to have done their fair share they could be subject to a points / time penalty.

iii) Qualifying

Qualifying will be as per the format listed in Appendix A.

The officials will random draw the qualify order prior to drivers briefing.

During Qualifying the following should be noted:

- If a car causes a stoppage (yellow or red light) prior to taking the green and tripping the timing will be given 1 chance to restart. If done a second time will forfeit their qualifying.
- If a car causes a stoppage after taking green and tripping the timing but does not complete the will be put on the infield/pits and given 1 lap at the end of their flight and can do no better than 50% or 15th whichever is the greater.
- If a car causes a stoppage after recording a time they will be put on the infield/pits and whatever time they have will stand.
- If a car is unable to take its correct place in the order, may take 1 lap at the end of their flight and can do no better than 50% or 15th whichever is the greater. The car must be ready to go within 2 minutes of the final group finishing their qualifying.
- If there is a tie in qualifying the second-best lap time of those cars will be used

The chief steward will determine when the track is suitable for qualifying and will notify drivers of any changes.

iv) Change of format

If for whatever reason the format needs to change due to unforeseen circumstances, the management of either track in consultation with the QSRA reserve the right to change the format. This will be communicated to the drivers via a drivers briefing to explain to format which depending on car count as to how it would work.

v) Field Sizes

All heat fields will have a maximum of 13 cars.

All main events will have a maximum of the track density as set by the track licence in consultation with the QSRA. Hi-Tec Oils Toowoomba Speedway has a 20 car limit for all feature races.

vi) Main Event Presentation

Time permitting a 4 wide presentation lap prior to the main event and will commence and conclude I on the direction of the chief steward. If any car stops due to an incident during the presentation lap they will be allowed to restart in their qualified position. All instruction will be given to the drivers via the receiver.

vii) Post Event Presentation

All post-race checks/inspections will be as directed by the chief steward or the QSRA officials. Failure to comply with any requests from the chief steward or officials will result in a disqualification from that race.

13. ROUND PRIZE MONEY

Prize Money per round will be as followed and will be paid by QSRA. Prize money is to be paid +GST if teams are registered for GST. The A Main prize money schedule will only be paid in full if at least 50% of the feature race has been completed. If the green flag for the A Main has been taken but the event is cancelled for any reason before 50% of the feature race is completed, the prize purse for the number of cars that started will be split evenly and shared equally between all starters. If the A Main doesn't start, no prize money will be paid.

#	A Main
1 st	\$3,000
2 nd	\$2,000
3 rd	\$1,000
4 th	\$300
5 th	\$200
6 th	\$150
7 th	\$125
8 th	\$100
9 th	\$75
10 th	\$50
11 th	\$50
12 th	\$50
13 th	\$50
14 th	\$50
15 th	\$50
16 th	\$50
17 th	\$50
18 th	\$50
19 th	\$50
20 th	\$50
Total	\$7,500

GSA will supply GSA caps for the podium winners.

MTG will supply trophies to the podium winners.

APPENDIX A:

FORMAT - ALL ROUNDS

Time Trials in Hotlaps

From the infield in groups of five cars. Cars will be seeded.

Time Trial order will be determined at drivers briefing by way of a marble draw.

Time trial points will be:

Place	Points	Place	Points	Place	Points
1 st	25	14 th	12	27 th	10
2 nd	24	15 th	11	28 th	10
3 rd	23	16 th	10	29 th	10
4 th	22	17 th	10	30 th	10
5 th	21	18 th	10	31 st	10
6 th	20	19 th	10	32 nd	10
7 th	19	20 th	10	33 rd	10
8 th	18	21 st	10	34 th	10
9 th	17	22 nd	10	35 th	10
10 th	16	23 rd	10	36 th	10
11 th	15	24 th	10	37 th	10
12 th	14	25 th	10	38 th	10
13 th	13	26 th	10	All others	10

These points DO NOT contribute to the series point fund. They are for qualifying only.

Heat Race (10 laps)

Heat points will be as followed:

Place	Points	Place	Points	Place	Points
1 st	25	6 th	13	10 th	5
2 nd	22	7 th	11	11 th	3
3 rd	19	8 th	9	12 th	2
4 th	17	9 th	7	13 th	1
5 th	15				

These points DO NOT contribute to the series point fund. They are for qualifying only.

The number of heats will be determined by the number of nominated cars, however heat races will not exceed 13 cars. There is only 1 round of heats during this series.

Round 1: Inversion. The inversion will be 6 cars per heat. With the remainder lining behind the inversion.

Points

A driver combined points from time trials and the heat race will be added at the completion of all heats to determine main event positions. All tied points will be separated by the timing system with the overall faster time from the night given preference.

Mid Pack Dash (Qualifiers 9th to 16th) – 8 laps

Positions in Mid Pack Dash will be determined by the aggregate of points from time trials and the heat races earlier in the night. Heads up – highest points to the front.

Qualifiers 9th to 16th will contest the Mid Pack Dash.

The Mid Pack Dash will be held over 8 laps.

Finishing position will determine positions 9th to 16th in the A Main.

Pole Shuffle (Top 8 Qualifiers)

The top 8 points scorers will contest the pole shuffle. This will be 2 drivers competing over 2 laps with 7th in points racing 8th in points. The winner will then race 6th on points and so on.

In the event a car is determined to have jumped the start, the car will be eliminated at the end of the 2 laps.

B Main (20 car field) – 12 laps

Positions 17th back will contest the B Main. B Main to be held over 12 laps or 12 minutes, whatever happens first.

Top 4 transfer from the B Main into the A Main and start positions 17th to 20th.

A Main (20 car field) – 25 laps

Positions in the A Main will be determined by the following:

- Positions 1 to 8 – result of Pole Shuffle (if not contested – aggregate of points),
- Positions 9 to 16 – result of the Mid Pack Dash (if not contested – aggregate of points),
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- Positions 17 to 20 – results of the B Main (if not contested – aggregate of points).